ICE AGE 2
THE MELTDOWN

www.iceage2game.com
WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation®2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:
Do not connect your PlayStation®2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:
The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION®2 FORMAT DISC:
• This disc is intended for use only with PlayStation®2 consoles with the NTSC U/C designation.
• Do not bend it, crush it or submerge it in liquids.
• Do not leave it in direct sunlight or near a radiator or other source of heat.
• Be sure to take an occasional rest break during extended play.
• Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

TABLE OF CONTENTS
Getting Started .................. 2
Using the PlayStation®2 System 2
Basic Controls .................. 3
Introduction ..................... 4
Playing the Game ................. 5-6
Main Menu ....................... 5
Pause Menu ...................... 5
HUD (Heads Up Display) .......... 5
Interactive Objects ............... 6
Collectibles ....................... 6
Mini Games ....................... 7-8
Credits ......................... 9-10
Customer Support ................. 10-11
License Agreement ............... inside back cover

Ice Age 2 The Meltdown™ © 2006 Twentieth Century Fox Film Corporation. All rights reserved. Twentieth Century Fox, Ice Age 2 The Meltdown and their associated logos are registered trademarks or trademarks of Twentieth Century Fox Film Corporation. Sierra and the Sierra logo are registered trademarks or trademarks of Sierra Entertainment, Inc. in the U.S. and/or other countries. Vivendi Universal Games and the Vivendi Universal Games logo are trademarks of Vivendi Universal Games, Inc. Dolby, Pro Logic, and the double-D symbol are trademarks of Dolby Laboratories. All other trademarks are property of their respective owners.
GETTING STARTED

Using the PlayStation®2 System

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the Ice Age 2 The Meltdown disc on the disc tray with the label side facing up. Press the OPEN button again, and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB)(for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card or any memory card (8MB)(for PlayStation®2) containing previously saved games.

STARTING UP

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

- L2 button
- L1 button
- R2 button
- R1 button
- directional buttons
- left analog stick (L3 button when pushed down)
- SELECT button
- ANALOG mode button
- START button
- right analog stick (R3 button when pushed down)

BASIC CONTROLS

<table>
<thead>
<tr>
<th>SCROT ON LAND</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td>Left Analog Stick</td>
<td>Player Movement</td>
</tr>
<tr>
<td>Right Analog Stick</td>
<td>Camera Movement</td>
</tr>
<tr>
<td>△ button</td>
<td>Jump</td>
</tr>
<tr>
<td>◦ button</td>
<td>Pebble Toss</td>
</tr>
<tr>
<td>△ button</td>
<td>Activate/Talk</td>
</tr>
<tr>
<td>◦ button</td>
<td>Combo Attack</td>
</tr>
<tr>
<td>◦ button + ◦ button</td>
<td>Double Jump</td>
</tr>
<tr>
<td>◦ button + △ button + ◦ button</td>
<td>Ground Stomp</td>
</tr>
<tr>
<td>◦ button + R2 button</td>
<td>Roll Attack</td>
</tr>
<tr>
<td>L1 button (Hold)</td>
<td>Sniff</td>
</tr>
<tr>
<td>R1 button (Hold)</td>
<td>First Person Camera</td>
</tr>
<tr>
<td>R2 button</td>
<td>Spin Attack</td>
</tr>
<tr>
<td>R3 button</td>
<td>Center Camera</td>
</tr>
</tbody>
</table>
SCAT UNDERWATER

<table>
<thead>
<tr>
<th>Left Analog Stick</th>
<th>Player Movement</th>
</tr>
</thead>
<tbody>
<tr>
<td>△ button</td>
<td>Dive</td>
</tr>
<tr>
<td>× button (Tap Repeatedly)</td>
<td>Swim Forward</td>
</tr>
<tr>
<td>× button (Surface)</td>
<td>Jump Out</td>
</tr>
</tbody>
</table>

INTRODUCTION

The Ice Age is coming to an end! Pretty soon, the entire valley will be flooded as the ice dam melts away. Follow all of the animals as they make their way across the valley to safety. Along the way, help Scrat sniff out all of the acorns scattered about the land. Guide Sid as he zooms down the treacherous ice slide. And help our other heroes, Manny and Diego, as they take on new adventures.

MAIN MENU

<table>
<thead>
<tr>
<th>New Game</th>
<th>Start a New Game</th>
</tr>
</thead>
<tbody>
<tr>
<td>Load Game</td>
<td>Load a Saved Game</td>
</tr>
<tr>
<td>Options</td>
<td>Change Game Settings</td>
</tr>
<tr>
<td>Bonus Features</td>
<td>Access Unlocked Bonuses</td>
</tr>
<tr>
<td>Credits</td>
<td>View Credits</td>
</tr>
</tbody>
</table>

PAUSE MENU

<table>
<thead>
<tr>
<th>Continue</th>
<th>Return to Game</th>
</tr>
</thead>
<tbody>
<tr>
<td>Hints</td>
<td>View Useful Hints</td>
</tr>
<tr>
<td>Save</td>
<td>Save Game</td>
</tr>
<tr>
<td>Options</td>
<td>Change Game Settings</td>
</tr>
<tr>
<td>Quit Game</td>
<td>Quit to Main Menu</td>
</tr>
</tbody>
</table>

HUD (Heads Up Display)

| 10%        | Scrat’s Health          |
| 20%        | Scrat’s Energy          |
| 30%        | Pebble Count            |
| 40%        | Nut Count               |
| 50%        | Walnut Count            |
| 60%        | Sniff                    |
| 70%        | Carry                    |
| 80%        | Zipline                 |
| 90%        | Dig                      |
### INTERACTIVE OBJECTS

<table>
<thead>
<tr>
<th>Object</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Dig Hole</td>
<td>Dig here for a goodie</td>
</tr>
<tr>
<td>Scurry Hole</td>
<td>See what's on the other side</td>
</tr>
<tr>
<td>Pebble Pile</td>
<td>Grab some more pebbles to toss by attacking these piles</td>
</tr>
<tr>
<td>Plant</td>
<td>Hit these plants to see if any goodies pop out</td>
</tr>
<tr>
<td>Hint Sign</td>
<td>When in doubt, take a peek at what these signs say</td>
</tr>
<tr>
<td>Flowers</td>
<td>Hitting these will release petals</td>
</tr>
</tbody>
</table>

### COLLECTIBLES

<table>
<thead>
<tr>
<th>Collectible</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pebbles</td>
<td>Pick these up and toss them at pesky creatures</td>
</tr>
<tr>
<td>Petals</td>
<td>Replenishes health</td>
</tr>
<tr>
<td>Small Brown Acorn</td>
<td>1 point towards bonus unlock</td>
</tr>
<tr>
<td>Medium Green Acorn</td>
<td>5 points towards bonus unlock</td>
</tr>
<tr>
<td>Chestnuts</td>
<td>20 points towards bonus unlock</td>
</tr>
<tr>
<td>Walnut</td>
<td>Scrat likes to collect all of these before he leaves an area</td>
</tr>
<tr>
<td>Golden Nut</td>
<td>The most elusive Acorn of all</td>
</tr>
<tr>
<td>Fruit</td>
<td>Replenishes Scrat's energy</td>
</tr>
</tbody>
</table>
MONKEY SHOOTING GALLERY
Teach those rascally monkeys a lesson and win a walnut!

AND MANY OTHERS!
BE SURE TO PLAY THEM ALL!

CREDITS
A very special thanks to all of the wonderfully talented and brilliantly creative individuals at Blue Sky Studios for their guidance, support and continued inspiration. We could not have done it without you.

Fox Animation
Chris Meledandri
Kate Lewine

Special Thanks
Eli Dekel
Luke Leitzia
Jamie Samson
Kate Carlyle
Erik Larson
Gail Harrison
Porscha Ricketts

Voices
Ray Romano
John Leguizamo
Denis Leary
Jay Leno
Alan Tudyk
Josh Peck
Chris Wedge
Andrew Bowen
Grey Delisle
Jess Harnell
Tara Strong
Debra Wilson

Eurocom
Entertainment
Software Production:
Mike Botham
Paul Cooke

Game Code:
David Arnold
Duane Bradbury
Joel Garabedian
Mike Haisall
Graham Reeves

Environment Art:
Barry Lawless
Rehaan Akhtar
Andrew Allen
Rob Berry
Gordon De Haseth
Mark Edwards
Paul Harrison
Raul Ovejero Saiz

Stuart McReath
Gary Newman
Mark Potente
Chris Prolot
Antony Reeves
Mike Simonds
Rob Smith
Anthony Stevens
Karol Wlodarczyk

Character Art:
Paul Gregory
Mike Baylan
Hans Johansen
Helen Jones
Herve Piton
Neil Roberts

Level Design:
John Barker
Thomas O'Neill
Paul Twynholm

Animation:
Phil Hackney
Danny Wang
Odinn Aronson
Kenny Beard
Raisin Hunt
Sam Malone
Phil Rowe
Jochen Voiz

Music:
Jim Croft

Sound Effects:
Guy Cockcroft

Audio Programming:
Kev Grantham
Kev Stainwright

Audio Production:
Neil Baldwin
Steve Duckworth

Engine Team:
Ian Denny
Chris Jackson
Ashley Finney
Jason Gosling

Lenny Johnson
Dave Loker
Jean-Marc Leang
Tim Rogers
Steve Walker

Tools Team:
Kev Marks
Kris Adcock
Anita Aggarwal
Joe Burmeister
Daphne Coatesworth
Sian Contell
Andy Dilks
Mark Duffill
Karl Gillott
Ben Idoine
Mark Jackson
Kev Mitchell
Annie Simmons
Bob Smith
Kat Sourkova
Kevin Thacker
John Trahearn
Adrian Tucker

QA
Michael Robinson
Richard Charles
Louise Sargent
Marcus Boxendale-Baines
Neil Bushnell
Thomas Crofts
Thomas Dhenin
Andrew Green
Dominic Hallam
James Prestwood
Ed Richardson
Jamie Small
Caven Lee

Special Thanks
Mat Sneap
Hugh Binns
Dick Alton
Paul Bates
Kev Holt