**WARNING: READ BEFORE USING YOUR PlayStation-2 COMPUTER ENTERTAINMENT SYSTEM.**

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation-2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

**WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PlayStation-2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

**USE OF UNAUTHORIZED PRODUCT:**

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or Memory Card slots.

**HANDLING YOUR PlayStation-2 FORMAT DISC:**

- This disc is intended for use only with PlayStation-2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

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**TABLE OF CONTENTS**

- Getting Started ........................................... 2
- Control Summary .......................................... 3
- Introduction .................................................. 6
- Main Menu ...................................................... 7
- Gameplay Screen .............................................. 8
- Career Mode .................................................... 8
- Racing Career .................................................. 8
- Freestyle Career .............................................. 9
- Hit Objectives .................................................. 9
- Run Objectives .................................................. 10
- Machine Race Objectives .................................... 10
- Stunt Objectives ............................................... 11
- Supercross and Nationals Racing ............................ 11
- Freestyle Mode .................................................. 13
- Trick System ..................................................... 13
- Profile Manager ............................................... 15
- Pause Menu ...................................................... 15
- Options ........................................................... 16
- Credits ............................................................. 17
- Warranty .......................................................... 21
Set up your PlayStation®2 computer entertainment system according to the instructions in its instruction manual. Make sure the MAIN POWER switch (located at the back of the console) is turned on. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open. Place the MX Unleashed™ disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

memory cards
To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) (sold separately) into MEMORY CARD slot 1 of your PlayStation®2 computer entertainment system with at least 490 KB of free space. You can load saved game data from the same card, or any memory card (8MB) (for PlayStation®2) containing previously saved MX Unleashed™ games.

menu/interface controls

<table>
<thead>
<tr>
<th>BUTTON</th>
<th>EFFECTS</th>
</tr>
</thead>
<tbody>
<tr>
<td>directional buttons ↑ / ↓</td>
<td>Highlight menu item</td>
</tr>
<tr>
<td>directional buttons ← / →</td>
<td>Change highlighted item</td>
</tr>
<tr>
<td>□ (L1 button) / Δ (R1 button)</td>
<td>Scroll to next page (if available)</td>
</tr>
<tr>
<td>◯ button</td>
<td>Back</td>
</tr>
<tr>
<td>◯ button</td>
<td>Accept</td>
</tr>
</tbody>
</table>
basic racing controls

- button
  Gas
- button
  Brake
- button
  Clutch
- button + ↑
  Preload Suspension
- button + ↓
  Steer / Lean
- button + →
  Shift Rider Weight
- button + LEFT button
  Reverse
- LEFT button + RIGHT button
  Reset Vehicle
- SELECT
  Change camera options
- START
  Pause Game

basic trick controls

- button + directional button (↑/↓/←/→)
- button + directional button + directional button
- button + LEFT button + directional button
- button + RIGHT button + directional button
- button + LEFT button + RIGHT button + directional button
- ↑ + ↓ - Backflip
- ↓ - Stop backflip
- ↑ - Speed up backflip

Trick Tips

- Holding tricks: When you have a trick, you can hold the rider posed in mid-trick by holding down the buttons used to invoke the trick.
- Queuing up multiple tricks: You can queue up multiple tricks prior to the first trick finishing. All tricks must be completed prior to landing or the rider will wreck on impact.
- Try to add tricks on top of a backflip for large points.

Trophy Truck / dune buggy / monster truck controls

- button
  Gas
- button
  Brake
- button + @ button
  Reverse
- LEFT button
  Clutch
- button
  E-Brake
- ↓ + ↑
  Preload Suspension
- ← / →
  Steer

biplane controls

- button
  Increase Throttle
- button
  Decrease Throttle
- LEFT button
  Left Rudder
- RIGHT button
  Right Rudder
- LEFT button + RIGHT button
  Return to Home base (if on ground)
- ← / →
  Bank Left / Right
- ↓ / ↑
  Climb / Dive
**Helicopter controls**

<table>
<thead>
<tr>
<th>Button Combination</th>
<th>Function</th>
</tr>
</thead>
<tbody>
<tr>
<td>@ button</td>
<td>Climb</td>
</tr>
<tr>
<td>© button</td>
<td>Descend</td>
</tr>
<tr>
<td>1 button</td>
<td>Rotate Left</td>
</tr>
<tr>
<td>° button</td>
<td>Rotate Right</td>
</tr>
<tr>
<td>1 button + ° button</td>
<td>Return to Home base (if on ground)</td>
</tr>
<tr>
<td>← / → button</td>
<td>Bank Left / Right</td>
</tr>
<tr>
<td>↑ / ↓ button</td>
<td>Increase/Decrease Speed</td>
</tr>
</tbody>
</table>

**Bike racing tip:**

To maximize your straight-line acceleration on your motocross bike, learn to use the clutch! To accelerate quickly, press the clutch, apply the gas and then the rider back on the bike. When you let go of the clutch the bike will accelerate much faster than usual.

---

## INTRODUCTION

Rainbow Studios returns to their heritage to bring the definitive next-generation motocross game to life. Featuring enormous freeride environments and an extensive racing career mode, **MX Unleashed** is one big off-road playground. Go bar-to-bar with the top riders in the world through the Supercross and Outdoor Nationals series. For a little more intense action, battle it out with a monster truck, helicopter, or bi-plane in the massive freeride environments. Littered with treacherous terrain and mini competitions like target jumping and machine races, **MX Unleashed** is the ultimate product for adrenaline junkies.

Once **MX Unleashed** has been loaded, you will be at the Main Menu. Press ↑ and ↓ on the directional buttons to change the highlighted menu options below. Press the ◄ button to select the item.

**Career**

Start an exciting Motocross career. Take on 14 race leagues and 5 freestyle competitions as you try to become the best. See page 8 for more details.

**Supercross**

Tackle the Supercross tracks. See page 11 for more details.

**Nationals**

Are you ready to compete in the Nationals? **MX Unleashed** is ready to put you to the test. See page 11 for more details.

**Freestyle**

Tackle the course as you try to pull-off some insane tricks. Take on 3 pro riders in a frenzied Hit or Run Objective and challenge a different machine in each environment in a point-to-point race. See page 13 for more details.

**Profile Manager**

**MX Unleashed** allows you to keep up to 6 different profiles to track your progress in the game. Go to the profile manager to select the one you want to compete with. See page 15 for more details.

**Store**

As you compete, you will earn more points. Head to the store to buy more stuff like tracks and vehicles. Press the ◄ button to purchase the item; press the ◄ button to go back.

**Options**

Configure the game so you can play it just the way you want to. See page 16 for more details.

**Training**

Learn how to compete with the pros in six different training videos. Choose from the following, or select to play all of the videos:

- **Basic Driving Skills**
  - Watch how to accelerate, brake, steer, perform wheelies and stoppies, and go through whoops.
- **Clutching and Turning**
  - Learn how to use the clutch, ride the bars, and squeeze up turns.
- **Jumping and Preloading Tricks**
  - Watch how to preload the suspension and how to pitch the bike and air.
- **Racing Mode**
- **Freestyle Mode**

Learn more about the game's racing modes.

Learn what it takes to compete in the freestyle mode.
The career mode is made up of 14 race leagues and 5 freestyle competitions. The career is structured in such a way that you can make progress in your racing career independent of progress in your freestyle career.

**racing career**

The racing career is made up of 14 race leagues, six 125cc leagues and eight 250cc leagues. Over the course of your racing career, you will compete against the top 100 riders in the world. As an entry-level rider, you start out ranked #100 in the world. To increase your world ranking, place in the top 3 at the end of any available race league.

**freestyle career**

The freestyle career is composed of 5 gigantic, free-roaming levels filled with a variety of objectives. Freestyle levels are made up of 4 basic sets of objectives: Hits, Runs, Tricks and Machine Races. Each level has 5 hit objectives, 5 run objectives, 1 trick objective, and 1 Machine Race objective.

**Hit Objectives**

Each hit is a single jump that has a designated take-off and landing zone. To successfully complete a hit, the bike must leave the ground inside the take-off zone and must touch down safely inside the landing zone.

A Hit Objective is a competition against 3 computer opponents to complete a group of 10 hits. The first rider to successfully complete all 10 hits first is the winner.

**radar tip:**

You can find the start zone for each objective on your radar by looking for its symbol.
To start a Hit Objective, look around the world for Hit Start Zones that appear as green beams rising up into the sky. As you approach a Hit Start Zone, come to a stop inside the zone and the game will present you with the choice to start the objective.

When competing in a Hit Objective, you can press the L1 button + R1 button to attempt the same hit over again.

**Tip**
You can retry a hit by pressing the L1 button + R1 button.

Each Hit Objective you win unlocks the next Hit objective, until you've unlocked all 5 in each level.

**Run Objectives**
A run is a collection of hits laid out in order. To successfully complete a run, you must jump each hit in the run in order without missing a jump, or wrecking.

To start a Run Objective, look around the world for Run Start Zones that appear as amber beams rising up into the sky. As you approach a Run Start Zone, come to a stop inside the zone and the game will present you with the choice to start the objective.

**Tip**
Press the L1 button + R1 button to retry the last jump attempted.

Each Run Objective you complete unlocks the next Run Objective, until you've unlocked all 5 in each level.

**Machine Race Objectives**
In *MX Unleashed* you not only get to compete against motorcycles, but a variety of other vehicles as well. Each freestyle level contains 1 unique vehicle for you to compete against in a 2-lap waypoint race.

To start a Machine race look around the world for Machine Race Start Zones that appear as blue beams rising up into the sky. As you approach a Machine Race Start Zone, come to a stop inside the zone and the game will present you with the choice to start the objective. When the race starts, follow the on-screen arrow to each waypoint gate. To complete the objective, you must win the race. Each Machine Race Objective you complete unlocks that machine for free riding on all freestyle levels.

**Unlocking Additional Freestyle Levels**
To unlock the next level in a Freestyle career, you must complete 3 of the 5 hit objectives. Each of the 5 runs, complete the stunt competition, and win the Machine Race.

**Unlocking Machines for Free-Ride**
Each level in the Freestyle career has a unique machine to race against. To unlock each machine for you to fly or drive, you must win the Machine Race against that vehicle. Once a machine is unlocked, you can play with it on any of the freestyle levels by selecting Freestyle from the Main Menu. You can even load two of the same machine into a level so you and a friend can play split-screen.

**Stunt Objectives**
Stunt Objectives are a timed 2:00 minute activity where you must achieve a specified amount of trick points within the 2:00 minute time limit. To find a Stunt Objective, look for a purple beam rising up into the sky.

**SUPERCROSS AND NATIONALS RACING**

*Supercross* is indoor stadium-based racing.

*MX Unleashed* has 24 unique Supercross tracks.

On the other hand, *Nationals Racing* takes place on outdoor tracks. *MX Unleashed* has 22 National tracks to enjoy!

Racetracks are unlocked by competing in career mode. Once a track is unlocked, you are free to race on it outside of the career. Each track supports up to two players via split-screen action.
Each Supercross and Nationals Race has several modes. Select from the following:

**Practice**
1 or 2 players can take an unlimited amount of spins around the track. Compete in a practice session before you hit the racetrack so you can really tear it up.

**Single Race**
1 or 2 players can compete in a 2 to 20 lap race.

**Ghost Racing**
1 player can compete in a Ghost Race in an unlimited amount of laps.

**Free Ride**
1 or 2 players can take an unlimited amount of laps around the track, just like Practice Mode. In Free Ride Mode, you are free to explore the environment and find cool jumps away from the track itself.

**Fast Lap Attack Mode**
Fast Lap Attack is a great way to learn each of the Supercross and Nationals tracks in the game. It applies the Run Objectives found in Freestyle as a teaching tool designed for improving your performance on a racetrack.

Each racetrack in the game has a number of approaches, or lines, that a rider can explore as he races around the track. Some lines are faster than others because you can better maintain speed or utilize a shorter path around a curve. Many of the fastest lines are quite challenging if you're a beginning motocross rider. That's where Fast Lap Attack comes to the rescue. A Fast Lap consists of a collection of freestyle hits placed on the track to illustrate where to jump and land as you go around the track in order to carry the highest possible speed.

The objective of Fast Lap Attack mode is to successfully complete a perfectly clean 1 lap run on each of the 46 race tracks the game has to offer. In doing so, you will become a force to be reckoned with when you race your friends.

Bust out tricks and earn profile points that you can spend in the store. Freestyle mode is open-ended with no time or lap limits. You can partake in a freestyle competition: hits, runs, and/or machine races. Freestyle mode is where it's at as you explore the courses and catch big air.

**Racing Tip**
In the beginning, the only driving model is Race Physics. As you compete in Career Mode, you will unlock the Pro Physics model.

**TRICK SYSTEM**

**overview**

MX Unleashed™ includes tons of the latest motocross tricks. The basic trick control system allows you to map 24 of your favorite tricks to your current control scheme. For more information on re-mapping tricks, see the Options section on page 16.

**basic trick controls**

<table>
<thead>
<tr>
<th>Trick</th>
<th>Key combination</th>
</tr>
</thead>
<tbody>
<tr>
<td>Backflip</td>
<td>↑ + ↓</td>
</tr>
<tr>
<td>Stop backflip</td>
<td>↓</td>
</tr>
<tr>
<td>Speed up backflip</td>
<td>↑</td>
</tr>
<tr>
<td>Button + directional button</td>
<td>↑/↓/←/→</td>
</tr>
<tr>
<td>Button + directional button</td>
<td>←/→</td>
</tr>
<tr>
<td>Button + directional button + button</td>
<td></td>
</tr>
<tr>
<td>Button + M button + directional button</td>
<td></td>
</tr>
<tr>
<td>Button + M button + directional button</td>
<td></td>
</tr>
<tr>
<td>Button + directional button + directional button</td>
<td></td>
</tr>
</tbody>
</table>

↑ - Backflip
↓ - Stop backflip
↑ - Speed up backflip
**Trick Tip**

*Holding tricks:* When you queue up a trick, you can hold the rider posed in mid-trick by continuing to hold down the buttons.

*Switching up multiple tricks:* You can queue up multiple tricks prior to the first trick finishing. All tricks must be completed prior to landing or the rider will wreck on impact.

**Special Tricks**

*Wheelies:* Accelerate the bike and lean the rider back until the front wheel comes off the ground. Balance the wheelie by shifting the rider's weight forward/back.

*Stoppies:* Go fast, apply the brakes and lean the rider all the way forward. The back tire will come off the ground. Balance the Stoppies by shifting the rider's weight forward/back.

*Back-flips:* Press ↑ then ↓ quickly on the directional buttons or left analog stick. Increase the back-flip rotation speed by pressing ↓ on the directional buttons or left analog stick. Decrease the back-flip rotation speed by pressing ↑.

*No Hander:* To land a trick no-handed, perform a No Hander trick (default □ button + ↑) and hold the trick mid-pose until the rider touches down. To end the No Hander, let go of the trick button and the rider will resume steering normally.

**Trick Scoring System**

Each airborne trick is 2500 points per second.

**Additional Trick Methods Include:**

- *Wheelies* (1,000 per second flat rate)
- *Stoppies* (2,000 per second flat rate)
- *Back Flips* (10,000 per back flip flat rate)

The trick multiplier starts at a value of 1 each time the bike jumps. Each unique trick performed per jump adds 1x to the trick multiplier. Trick points are lost if the player wrecks on landing.

**Profile Manager**

With *MX Unleashed™*, you can have up to six different profiles. Profiles allow you to save your progress and profile points in the game and track your best times. Profiles also allow you to save the gear, bike, and other information for your custom rider. You get to configure everything - your rider's name, number, jersey, goggles, and even his gloves! When you go to the Profile Manager, you can see how much of the game you have completed, the percentage of races completed, and the percentage of the freestyle competitions completed.

**Pause Menu**

While you are playing the game, press 

<table>
<thead>
<tr>
<th>Resume</th>
<th>Get back into the action</th>
</tr>
</thead>
<tbody>
<tr>
<td>Restart Activity</td>
<td>Start the activity over</td>
</tr>
<tr>
<td>Switch to Machine</td>
<td>Once you've unlocked any of the machines, you can switch from the motorcycle to take over a machine.</td>
</tr>
<tr>
<td>Player Options</td>
<td>Enable or disable various items in the on-screen overlays or displays.</td>
</tr>
<tr>
<td>Game Audio Options</td>
<td>Adjust the audio settings.</td>
</tr>
<tr>
<td>Quit Activity (Freestyle Only)</td>
<td>Stop the current activity.</td>
</tr>
<tr>
<td>Quit</td>
<td>Leave the current race.</td>
</tr>
<tr>
<td>Event Options (Supercross and Nationals Only)</td>
<td>Customize the current event.</td>
</tr>
<tr>
<td>Save Ghost/Load Ghost/Clear Ghost (Ghost Racing Mode Only)</td>
<td>Save, load, or clear a Ghost when racing in the Ghost Racing Mode.</td>
</tr>
<tr>
<td>Fast Lap Attack Instructions (Fast Lap Attack Only)</td>
<td>View instructions during the Fast Lap Attack Mode.</td>
</tr>
<tr>
<td>Machine Instructions</td>
<td>View instructions when driving any of the machines.</td>
</tr>
</tbody>
</table>
With "MX Unleashed™", you can customize the game so you can play it just the way you like it. Change the audio, the control setup - even the cheats!

**Game Settings**
Change the split screen, measurement system, collisions and display settings from this menu. Using the Display Mode option, switch between 480i and 480p to turn the progressive scan mode ON/OFF.

**Audio Options**
With "MX Unleashed™", you can select which stereo mode you want. You can also change the sound mix by selecting one of the presets or selecting one of your own.

**Jukebox**
"MX Unleashed™" comes with an awesome soundtrack. At the jukebox screen, you can select which songs you want playing as you race.

**Videos**
Select a movie to watch and press the 2 button.

**Control Presets**
Want to change up the controls a little bit? Customize the controller setup here.

**Map Tricks**
You can perform all kinds of tricks on your motorcycle. Select the button combos to go along with your favorite tricks.

**Screen Adjustment**
Move the screen around to set it up just right for your television.

**Cheat Codes**
Got a cheat code? Enter it here.

**Hall of Fame**
See the fastest lap and track times.

**Game Stats**
See how long you've played the game, how much of the game that you've unlocked, and other game statistics.

**Load/Save Game**
Loads or saves "MX Unleashed™" game save data.

---

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Special Thanks
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limited warranty
THQ warrants to the original consumer purchaser of the product that this product is free from defects in materials and workmanship for a period of ninety (90) days from the date of purchase. this warranty is in lieu of all warranties expressed or implied. in the event of a defect during this ninety (90) day warranty period, THQ, at its sole discretion, will either repair or replace, at THQ's option, the product free of charge. in the event of a defect during this ninety (90) day warranty period, THQ, at its sole discretion, will either repair or replace, at THQ's option, the product free of charge. in the event of a defect during this ninety (90) day warranty period, THQ, at its sole discretion, will either repair or replace, at THQ's option, the product free of charge. in the event of a defect during this ninety (90) day warranty period, THQ, at its sole discretion, will either repair or replace, at THQ's option, the product free of charge. in the event of a defect during this ninety (90) day warranty period, THQ, at its sole discretion, will either repair or replace, at THQ's option, the product free of charge.

to receive warranty service:
notify the THQ customer service department of the problem requiring warranty service by calling (818) 880-0456 or on the web at http://www.thq.com. if the THQ customer service representative is unable to solve the problem by phone or on the web via email, they will authorize you to repair the product at your risk of damage, freight, and insurance cost (as applicable) to you, together with your dated sales slip or similar proof of purchase within the ninety (90) day warranty period to:

THQ Inc.
customer service department
27001 agoura road, suite 270
calabasas, CA 91301

THQ is not responsible for unapproved returns of product and reserves the right to send such unauthorized returns back to customers.

this warranty shall not be applicable and shall be void if (a) the defect in the product has arisen through abuse, unreasonable use, modification or neglect; (b) the product is used with products not sold or licensed by Sony Computer Entertainment America or THQ (including but not limited to, new licensed game enhancement and computer devices, accessories and power supplies); (c) the product is used for commercial purposes (including rental); (d) the product is modified or tampered with; or (e) the product's serial number has been altered, defaced or removed.

repairs after expiration of warranty
after the ninety (90) day warranty period, defective product may be replaced in the United States and Canada for US $25.00. the original purchaser is entitled to the replacement of defective product for a fee, only if proof of purchase is provided to THQ. please check with THQ inc. and return the product along with the original proof of purchase to the address listed above.

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PlayStation®2

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