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• Full-care technical support.

GAME ACCESS CODE: EmuMovies

It's Fast. It's Easy. It's Worth It!
WARNING: READ BEFORE USING
YOUR PLAYSTATION®2 COMPUTER
ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to
certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a
television screen or while playing video games, including games played on the
PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain
conditions may induce previously undetected epileptic symptoms even in persons who
have no history of prior seizures or epilepsy. If you, or anyone in your family, has an
epileptic condition, consult your physician prior to playing. If you experience any of the
following symptoms while playing a video game—dizziness, altered vision, eye or muscle
twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—
IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION
TELEVISIONS:
Do not connect your PlayStation 2 console to a projection TV without first consulting
the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may
permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:
The use of software or peripherals not authorized by Sony Computer Entertainment
America may damage your console and/or invalidate your warranty. Only official or
licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:
✓ This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C
designation.
✓ Do not bend it, crush it, or submerge it in liquids.
✓ Do not leave it in direct sunlight or near a radiator or other source of heat.
✓ Be sure to take an occasional rest break during extended play.
✓ Keep this compact disc clean. Always hold the disc by the edges and keep it in its
  protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in
  straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information
about the ESRB rating please visit www.esrb.org.

For more info about this and other titles, check out EA SPORTS™ on the web at
**STARTING THE GAME**

PlayStation®2 COMPUTER ENTERTAINMENT SYSTEM

1. Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located at the back of the console) is turned ON.
3. Press the RESET button. When the power indicator lights up, press the OPEN button and the disc tray will open.
4. Place the NHL® 2005 disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using the software.

**NOTE:** When using the MultiTap (for PlayStation®2), a controller must be connected to controller port 1-A.

---

**COMMAND REFERENCE**

DUALSHOCK®2 ANALOG CONTROLLER CONFIGURATIONS

- L2 button
- L1 button
- R2 button
- R1 button
- directional buttons (D-buttons)
- left analog stick (L3 button when pushed down)
- SELECT button
- ANALOG mode button
- START button
- right analog stick (R3 button when pushed down)

**MENU CONTROLS**

- Highlight menu items: D-button 
- Cycle choices/Move sliders: D-button 
- Select/Go to next screen: X button
- Return to previous screen: A button
## COMPLETE CONTROLS
Whether you're playing an NHL rival or challenging for the World Cup of Hockey™, master these game controls and dominate the open ice.

### PLAYER WITH PUCK

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Move player</td>
<td>Left analog stick</td>
</tr>
<tr>
<td>Manual deke</td>
<td>Right analog stick</td>
</tr>
<tr>
<td>Pass/Face-off</td>
<td>X button (hold briefly to wind up)</td>
</tr>
<tr>
<td>Wrist shot</td>
<td>X button (hold briefly for harder shot)</td>
</tr>
<tr>
<td>Slap shot</td>
<td>Y button (tap)</td>
</tr>
<tr>
<td>One-timer (with loose puck)</td>
<td>L1 button + A button</td>
</tr>
<tr>
<td>Spin</td>
<td>A button + R3 button</td>
</tr>
<tr>
<td>Auto deke</td>
<td>X button (tap)</td>
</tr>
<tr>
<td>Manual deke shot</td>
<td>Right analog stick + R3 button</td>
</tr>
<tr>
<td>Manual deke pass</td>
<td>L1 button, right analog stick + R3 button</td>
</tr>
<tr>
<td>Speed burst</td>
<td>R1 button</td>
</tr>
<tr>
<td>Fake shot</td>
<td>Tap the L1 button while in a wind up</td>
</tr>
<tr>
<td>Fake pass</td>
<td>Tap the L1 button while in a pass wind up</td>
</tr>
</tbody>
</table>

### PLAYER WITHOUT PUCK

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Move player</td>
<td>Left analog stick</td>
</tr>
<tr>
<td>Speed burst</td>
<td>R1 button</td>
</tr>
<tr>
<td>Body check</td>
<td>A button/right analog stick</td>
</tr>
<tr>
<td>Hook/Pin/Tie up/Poke</td>
<td>L button</td>
</tr>
<tr>
<td>Dive/Block</td>
<td>L button</td>
</tr>
<tr>
<td>Charge up a hit</td>
<td>R3 button (hold)</td>
</tr>
<tr>
<td>Last man back</td>
<td>X button (hold briefly)</td>
</tr>
<tr>
<td>Change player</td>
<td>X button</td>
</tr>
<tr>
<td>Manual poke check</td>
<td>L1 button + right analog stick</td>
</tr>
</tbody>
</table>

## NEW EA SPORTS™ OPEN ICE CONTROL/OPEN ICE SUPPORT

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Open Ice Control (Switch between players)</td>
<td>L2 button</td>
</tr>
<tr>
<td>Instruct a teammate to shoot slap shot</td>
<td>D button</td>
</tr>
<tr>
<td>Call for a pass</td>
<td>X button</td>
</tr>
<tr>
<td>Open Ice Support (Call for a double-team)</td>
<td>R2 button</td>
</tr>
</tbody>
</table>

## BRUISE CONTROL
Throw a nasty check with Bruise Control. Move the right analog stick in the direction of an opposing player to throw a check. You can also press and hold the R3 button and your player loads up for the hit.

### GOALIE WITH PUCK

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Pass</td>
<td>X button</td>
</tr>
<tr>
<td>Saucer pass</td>
<td>X button</td>
</tr>
<tr>
<td>Clear puck</td>
<td>L button</td>
</tr>
</tbody>
</table>

### GOALIE WITHOUT PUCK

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Save attempt</td>
<td>O button (tap or hold)</td>
</tr>
<tr>
<td>Control goalie</td>
<td>L1 button + X button (hold and release)</td>
</tr>
</tbody>
</table>

## FACE-OFFS

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Draw puck</td>
<td>X button</td>
</tr>
</tbody>
</table>

## STRATEGY

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>Bring up line change menu/Select line</td>
<td>L1 button + D-button</td>
</tr>
<tr>
<td>Pause game</td>
<td>D-pad button</td>
</tr>
<tr>
<td>Offensive Quick Play strategies</td>
<td>D-button ↪</td>
</tr>
<tr>
<td>Defensive Quick Play strategies</td>
<td>D-button ↩</td>
</tr>
</tbody>
</table>

## FIGHTING

<table>
<thead>
<tr>
<th>Action</th>
<th>Control Code</th>
</tr>
</thead>
<tbody>
<tr>
<td>High/Low punch</td>
<td>O button + X button</td>
</tr>
<tr>
<td>High/Low block</td>
<td>A button + D button</td>
</tr>
<tr>
<td>Activate fight</td>
<td>E button</td>
</tr>
</tbody>
</table>

* You can map your controls to different buttons using the Configure Controller option (via the Rules and Options menu).
**PLAY NOW**

Before you battle for the Stanley Cup®, play an exhibition game in Play Now mode. The games don't count in the standings but the hits still hurt.

- **TEAM SELECT SCREEN**
  - Home team: Calgary
  - Away team: Tampa Bay

To choose a team, press the D-button and position the controller icon on your desired team.

To change teams, press the D-button and (after controller icon is on Home or Away team)

To change leagues, press the button or button

- **STRATEGIES**

From the Strategies screen, set your Quick Play along with a strategy for each line, power play unit, and penalty killers. For more information on Strategies, check out the Marc Crawford strategy videos.

- **QUICK SETTINGS**

Select the skill level for the next game, along with camera angle, rules, and period length. You can also adjust the Player Advantage and Goalie Advantage sliders. From the Advanced Settings screen, set Line Changes to OFF, AUTO, or MANUAL, or Shot Aim to AUTO or MANUAL. When set to MANUAL, you are in full control of the action.

- **PLAYER ICONS**

The icons listed next to player names indicate strengths and weaknesses.

- **BIG HITTER**
- **HOT STREAK**
- **SUSPENDED**
- **BIG SHOOTER**
- **INJURED (out)**
- **SICK**
- **HERO**
- **INJURED (available)**
- **COLD STREAK**
- **SNIPER**
- **TIRED**
- **FAST SKATER**

---

**ON THE ICE**

Lace up the skates and get ready to light the lamp.

- **Time remaining in period**
  - Score

- **GAME SCREEN**

Controlled player

Press the button to access the Pause menu during a game

---

**NEW FACE-OFF PLAYBOOK**

Choose a face-off strategy after each whistle. Plan an attack in your opponent's zone or protect the net right before the puck drops.

**NEW EA SPORTS™ OPEN ICE CONTROL/OPEN ICE SUPPORT**

Seamlessly switch between players with or without the puck—call for passes, tell a teammate to shoot, set up a vicious one-timer, or call for a defensive double-team on the fly with the push of a button.

**QUICK PLAY STRATEGIES**

Choose offensive and defensive Quick Play strategies on the fly.

---

**PLAY ONLINE**

Take on the best hockey players in the country without getting off the couch.

REGISTRATION REQUIRED TO ACCESS ONLINE FEATURES. INTERNET CONNECTION REQUIRED. EA ONLINE TERMS OF SERVICE AND SERVICE UPDATES CAN BE FOUND AT www.easports.com. YOU MUST BE 13+ TO REGISTER ONLINE.


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A network adapter (Ethernet/Modem) for PlayStation®2 and an Memory Card (M6) for PlayStation®2 with Your Network Configuration file installed into MEMORY CARD slot 1 are required to play NHL 2005 online. You can use the Network Adapter Stack-Up Disc that came with your network adapter (Ethernet/Modem) for PlayStation®2 or the Network Configuration SU in this game to create a network configuration. Your Network Configuration file requires 94KB of free space on the Memory Card (M6) for PlayStation®2.
PLAYING ONLINE

In order to play NHL 2005 online, you must select Your Network Configuration file or create a new one by following the on-screen instructions. Next, create a new EA Online Account. If you already have an EA Online Account saved on a memory card (8MB) for PlayStation®2), it appears automatically.

After you’re logged into the NHL 2005 Server Login screen, create an EA SPORTS™ Persona (you can have up to four EA SPORTS™ Personas). Change or create new Persona names from the Persona Name screen. You must visit www.easports.com to delete Persona Names.

NOTE: Your Network Configuration file and the EA Login will only be read off the memory card in MEMORY CARD slot 1.

NOTE: If you have an existing screen name on AIM, AOL Instant Messenger, Compuserve, or Netscape AOL Instant Messenger, you can use it as your EA Account Name. Visit http://www.ea.com/nhl-reg to register, then return to NHL 2005 and select USE EXISTING EA ONLINE ACCOUNT. Enter your Account Name and password to log on.

PLAYING BEHIND A FIREWALL

We recommend that you do not play behind a firewall. However, if you do play behind a firewall, you must open the following ports: 3658 (peer-to-peer connection); 6000 (VoIP).

WELCOME TO NHL® 2005 ONLINE (LOBBY)

Find an opponent based on your skill level, check out the latest EA News, and set your gameplay options for the games you host.

NOTE: The game’s timeout function may be different than your ISP’s. This could lead to high telephone charges if you leave the game unattended.

Play Now Connect with another online player right away.

Game Modes Enter a room based on skill level, create your own password-protected room, or create or join an online tournament.

Leaderboards View the top 100 Players and Stat Leaders.

My Career View your stats.

My NHL® Set the options related to online gameplay as well as check news and online information.

CHEATING PREVENTION

The following rules are applied to online games to prevent cheating:

Games can be ranked or unranked.

A user is charged with a loss and a disconnect for exiting a ranked game before it is finished.

Users are penalized for delaying games.

PLAYER OPTIONS

Highlight a player’s name and press the X button to bring up the player options. From here you can challenge, send or read a private message, block or unblock, add or remove that player to or from your EA Messenger, or report abuse.

PLAYER CONNECTIONS

A Connection Bar is displayed in the top right of the screen. Green indicates a good connection; yellow, a medium connection; and red, a poor connection.

NOTE: If the Connection Bar is green, ping is less than 150 milliseconds. Yellow = ping is less than 350 milliseconds. Red = ping greater than 350 milliseconds.
**DYNASTY MODE**

Build hockey's all-time greatest franchise. For ten seasons, you manage the roster; you coach the team; you play the games. After choosing a team to run, creating a GM name, and selecting your characteristics, Season One begins.

**MAKING A NAME FOR YOURSELF**
The goal in Dynasty Mode is to earn the highest score as General Manager. GMs have ten years to earn profits, win championships, and build a Dynasty.

**UPGRADE BUDGET**
GMs receive an upgrade budget for their actions and their team's performance. The budget is handed out during the season based on GM performance in: profit, attendance, team winning percentage, playoff performance, trading, free agent signings, and more.

**MORALE**
All players on your team start with the highest morale rating at 100. Morale goes down if players don't get the ice time they want, they feel they're not spending enough on Team Functions, or your team loses several games in a row. View player morale on the Progress Reports screen. When morale decreases, player attributes go down.

**TV CONTRACTS**
A TV contract is already in place for the first season. Starting in the second season, you are offered a contract based on your previous year's playoff performance, your marketing level, and the number of prestige and high-prestige players on your team.

**DYNASTY CENTRAL MENU**
Every move takes place from the Dynasty Central menu. From playing the next game on your schedule to setting your Rules and Options, the details are explained below.

**NEW EMAIL**
Keep up on the latest news from inside your own organization—and around the league—with the NHL2005 email system. Get messages regarding trades, a note from your owner or team trainer, and more. But don't miss out on any breaking news—emails delete if you let them sit in your inbox too long.

**DAY-TO-DAY**
Day-to-Day operations include playing (or simulating) games on the schedule, viewing the season calendar, reading email, and saving your progress on a memory card.

**GM OPTIONS**
As GM, you have the power to trade players, sign free agents, and view scouting reports in order to evaluate the upcoming rookie draft. You can also upgrade your staff in the front office, and adjust payroll, ticket prices, fan giveaways, concessions, and more.

**COACHING OPTIONS**
Take more control over the team by adjusting the practice schedule, editing lines, and tweaking game strategy. You can also review progress reports for every player on the team.

**STATS CENTRAL**
From overall team statistics to individual numbers, here's where you find all the stats you need.

**RULES AND OPTIONS**
Set rules and options to fit your playing style. Gameplay settings, display settings, sound settings, and the button configuration on the controller can all be adjusted here.

**POST-SEASON**
Once the regular season ends, the post-season begins. The good teams advance to the playoffs and make their run for the Stanley Cup®. The rest prepare for the off-season. In the end, only one can be crowned Stanley Cup® champion.

**OFF-SEASON**
This is the time where all GMs evaluate their respective teams and prepare for the upcoming season.

The first event in the off-season is the NHL Entry Draft. Here's your chance to fill your squad with some young talent. After the NHL Entry Draft, GMs have the chance to offer contracts to free agents and release players from their team. After the free agent period ends, the new season begins.

**OTHER GAME MODES**

**EXHIBITION**
Practice one-timers, wrist shots, face-off strategies, Open Ice Control, and more against live competition. Once you get the hang of the game, put your skills to the test in the other game modes.

**SEASON**
See if you have what it takes to play through an entire season. Set up a 29-, 58-, or 82-game season and make a run for the Stanley Cup®. You can play the season with current NHL rosters, or assemble your team through a Fantasy Draft.

**NOTE:** The Season mode menus are set up very similarly to those in Dynasty Mode. See p. 10 more for more information.

**NEW WORLD CUP OF HOCKEY**
Take part in the excitement of this year's World Cup of Hockey™ event featuring teams from Canada, the Czech Republic, Finland, Germany, Russia, Slovakia, Sweden, and the United States playing in authentic European and North American venues. Playing under NHL rules, you set the number of Round Robin games as an alternative to the length of series.

**NEW EA SPORTS® FREE4ALL**
The intensity explodes off the ice with an all-out hockey EA SPORTS FREE4ALL. There's one net, one goalie, and every man is for himself. Up to four can play and the one who scores the most goals wins.

After selecting the number of players, choose from a list of All-Stars. Next, select the game (Score Drive or On the Clock), set the Rules and Options, and then pick the number of defensemen (up to two) to play against.

**ELITE LEAGUES**
Jump across the pond and take on Europe's elite. You can play an entire season against teams from the Elitserien (Sweden), SM-Liga (Finland), and DEL (Germany) leagues. With Elite Leagues, you have 39 additional teams to play as or against—all with unique jerseys, traditions, and chants, specific to their league. In SM-Liga, the top goal scorer of each team wears a Golden Helmet.

International rules govern gameplay, instead of NHL rules (e.g., 2-Line passes are permitted). League-specific rules are also enforced. For example, in the DEL, no game ever ends in a tie.